

Storage Developer Conference September 22-23, 2020

Amazon FSx For Lustre Deep Dive and its importance in Machine Learning

Suman Debnath Amazon Web Services

What is a high performance workload?

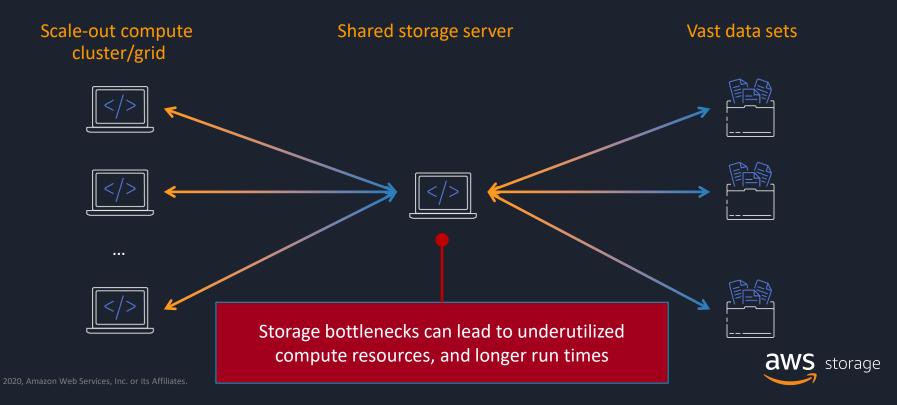
Any workload that processes data at a rapid pace with lots of compute power

Typically involves:





For large workloads, compute is distributed across a compute cluster/grid and data is accessed through shared storage



Why do we need fast parallel file systems?

For every \$1 spent on high performance computing, businesses see \$463 in incremental revenues and \$44 in incremental profit¹

FSXa

Amazon FSx for Lustre



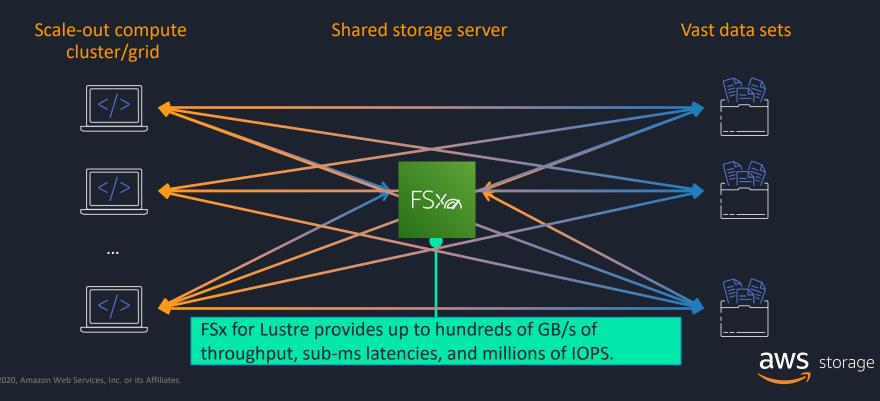
To efficiently utilize high performance processors, memory and networking, these workloads depend on high performance file systems to avoid storage bottlenecks

High performance storage reduces workload runtimes, accelerate business insights, and save costs by keeping compute resources fully utilized

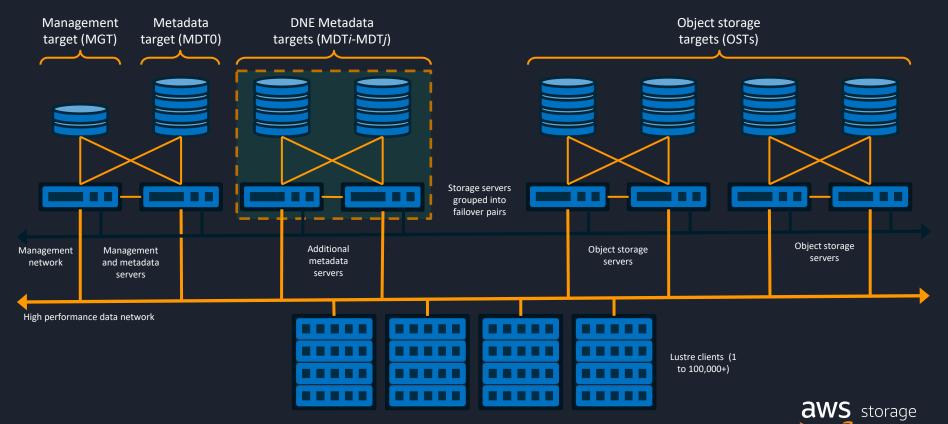


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FSx for Lustre provides a scale-out shared file system that avoids storage bottlenecks when running large workloads



How Lustre works in FSx for Lustre



Customers continue to increase the size of their workloads on AWS across industry verticals and application areas

Industries and example use cases



Application areas

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High and scalable performance

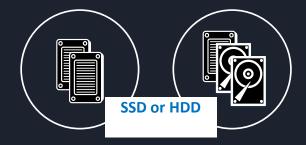


High and scalable performance



Scratch

Short-term processing Spin up > process > spin down Single copy of data



Persistent

Longer-term processing HA file servers Replicated copies of data

Amazon FSx for Lustre Control Plane (API, management layer, file system control) designed to be highly available (HA) for both options



Amazon FSx for Lustre

S3 connectivity

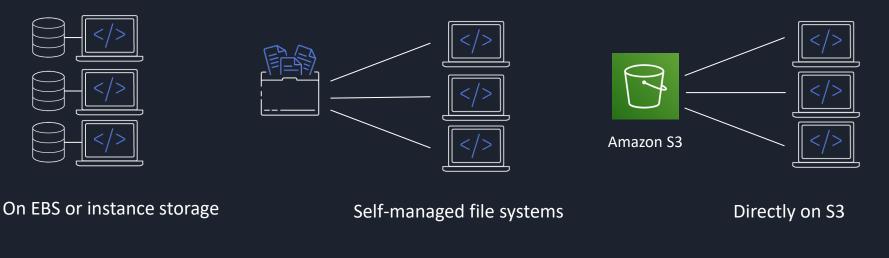




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For many customers, running large workloads requires transferring \hat{k} data to and from an S3 data lake

To process your data sets in Amazon S3, you either move them to temporary storage or process them directly on S3





Objects stored in S3 can be accessed as files on FSx for Lustre with submillisecond latencies

Link your Amazon S3 data set to your Amazon FSx for Lustre file system to see S3 objects represented as files, then...



Amazon FSx for Lustre

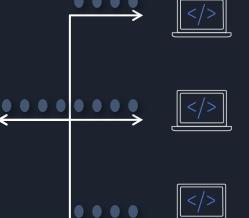
 $-\Sigma$



Data stored in Amazon S3 is loaded to Amazon FSx for processing

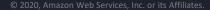
Output of processing returned to Amazon S3 for retention

ESXa

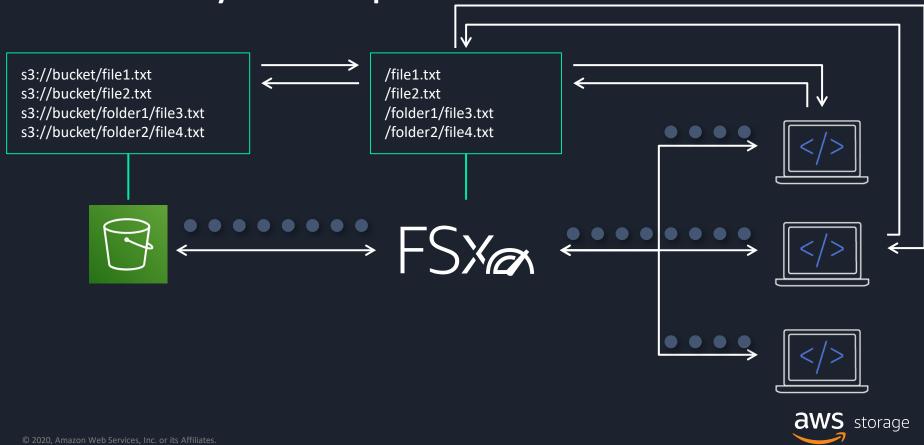


... use Amazon FSx as a shared high performance file system to keep up with the storage needs of thousands of compute instances

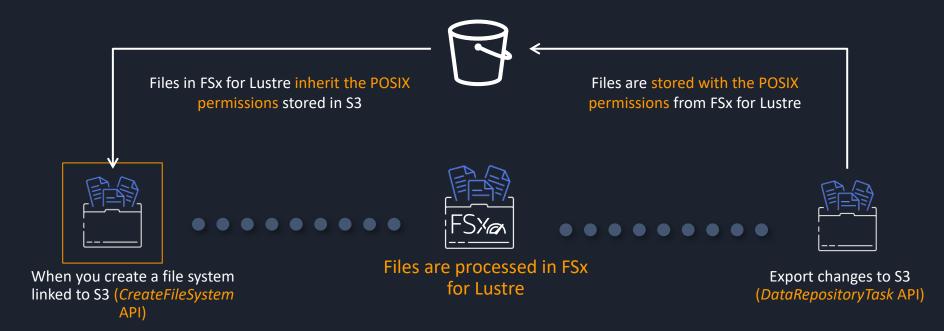




Amazon S3 lazy load example

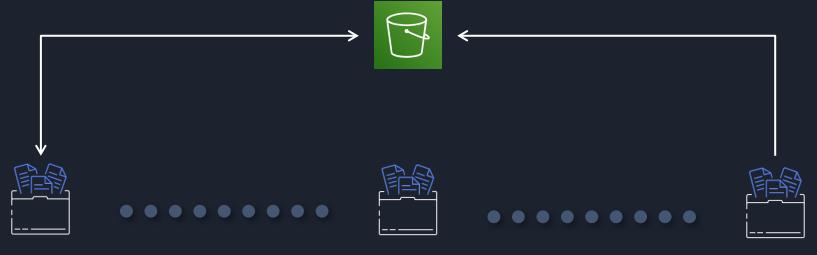


Preserve POSIX metadata across Amazon FSx and S3





Release inactive data sets to S3 to free up space



Create myfs1 linked to S3 bucket s3://mybucket and mount myfs1

Files are processed in FSx for Lustre

hsm_release files from myfs1 to S3://mybucket



Hierarchical Storage Management (HSM) commands for data movement

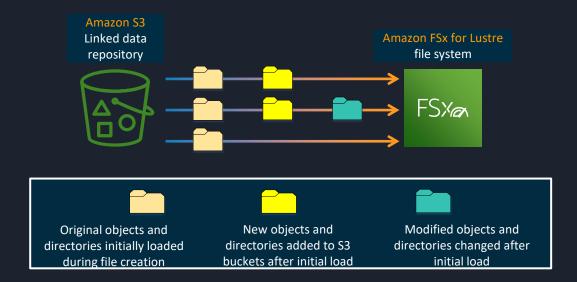
hsm_archive – Copy files to Amazon S3 from FSx for Lustre

hsm_release – Free disk space associated with files, once archived

hsm_restore – Bring back file data to FSx for Lustre from Amazon S3 (also done automatically when accessing a file for the first time)



Auto-Import with S3 and FSx for Lustre

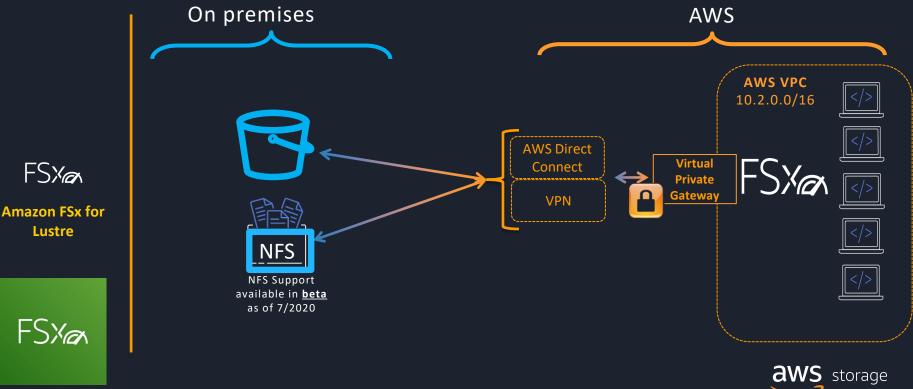


Three ways to manage S3 Auto-Import

- 1. Update my file and directory as objects are <u>added</u> to my bucket
- 2. Update my file and directory listing as objects are <u>added to or changed</u> in my bucket
- 3. <u>Do not</u> update my file and directly listing when objects are added to or changed in my bucket



FSx for Lustre supports cloud bursting from on premises, also supports NFS repository



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Amazon FSx for Lustre

Performance Tuning





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What is striping, why use it?

- Striping refers to sharding large files in to fragments and storing them across disks in multiple servers
- It allows you to parallelize access to individual files, driving higher aggregate throughput
- By default each file is stored in one disk
- Striping can be set per directory or per file
- All files in a directory inherit it's striping parameters



How striping works in FSx for Lustre

File (size = 7 MB)



stripe size = 1 MB

Specify stripe_count and stripe_size (Ifs setstripe)

Striping can be set per directory or per file, all files in a directory inherit it's striping parameters

Stripe files across disks based on CloudWatch Max metric

Set ImportedFileChunkSize = (dominant file size / # of diates storage

stripe count = 3

Optimizing I/O performance on FSx for Lustre



Best practices for striping file system data

• Stripe files to optimize I/O performance when concurrent access is common



| o

Average I/O size

• Throughput increases with higher average I/O size

Client selection

• Choose EC2 instance type with enough memory, CPU, and bandwidth



Best Practices to optimize Performance

- Parallelize your workload
 Use multiple threads per client. If a client are fully utilized, add additional clients.
- Balance workload across OSTs

Stripe files to optimize I/O performance when concurrent access is common Set ImportedFileChunkSize = (dominant file size / # of disks)

• Average I/O size

Throughput increases with higher average I/O size

• Client selection

Choose EC2 instance type with enough memory, CPU, and bandwidth



Tiers and Performance Options



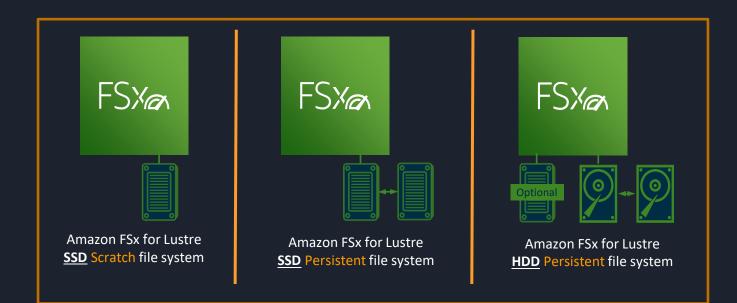


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FSx for Lustre deployment options



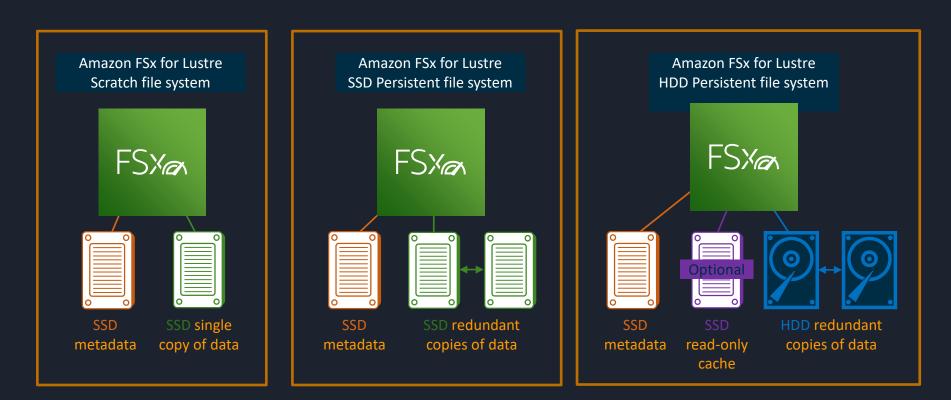
High and scalable performance



In all options, we support encryption at-rest and in-transit*

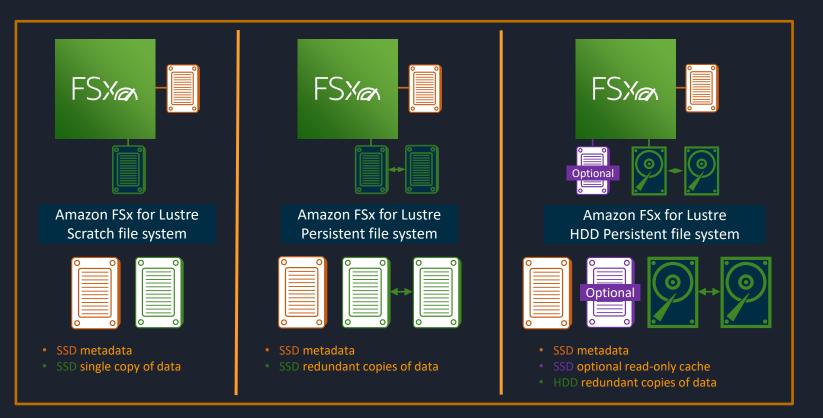


FSx for Lustre SSD & HDD Tiers





FSx for Lustre SSD & HDD Tiers with Optional Cache



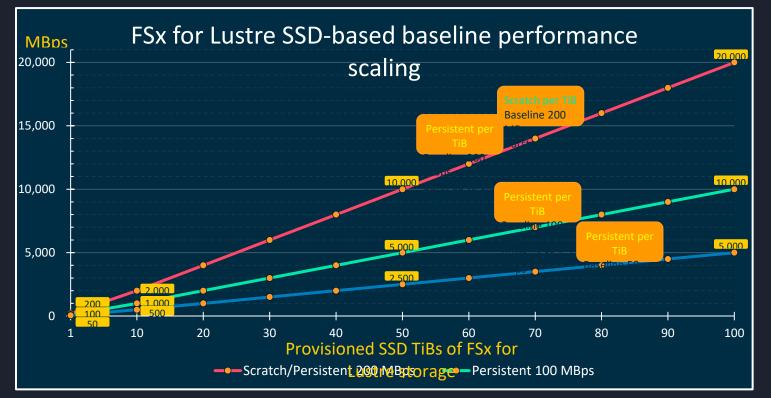


FSx for Lustre SDD Performance Scaling

Provisioned storage (TiBs)	Scratch 200 MBps baseline	Persistent 200 MBps baseline	Persistent 100 MBps baseline	Persistent 50 MBps baseline	Burst up to 1.3 GBps
1	200	200	100	50	1,300
10	2,000	2,000	1,000	500	13,000
50	10,000	10,000	5,000	2,500	65,000
100	20,000	20,000	10,000	5,000	130,000
1,000	200,000	200,000	100,000	50,000	1,300,000



FSx for Lustre SSD Performance Scaling



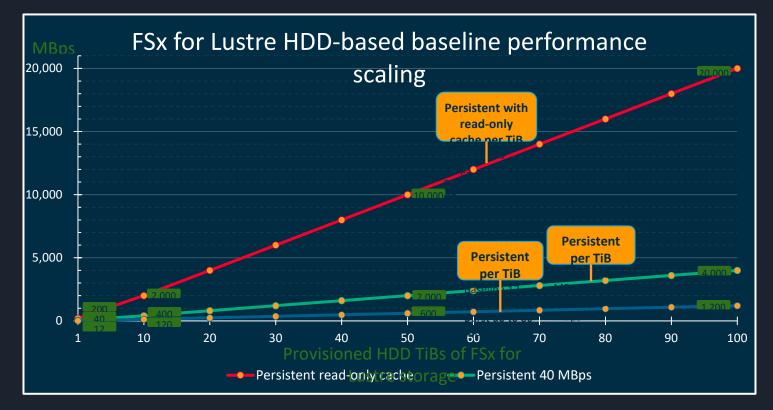


FSx for Lustre HDD Performance Scaling

Provisioned	Read-only cache 200 MBps	Persistent 40 MBps	Persistent 12 MBps
storage (TiBs)	baseline / burst *	baseline / burst	baseline / burst
1	200 baseline	40 baseline	12 baseline
	1,300 burst	250 burst	80 burst
10	2,000 baseline	400 baseline	120 baseline
	13,000 burst	2,500 burst	800 burst
50	10,000 baseline	2,000 baseline	600 baseline
	65,000 burst	12,500 burst	4,000 burst
100	20,000 baseline	4,000 baseline	1,200 baseline
	130,000 burst	25,000 burst	8,000 burst
1,000	200,000 baseline	40,000 baseline	12,000 baseline
	1,300,000 burst	250,000 burst	80,000 burst

aws storage

FSx for Lustre HDD Performance Scaling







Multiple FSx for Lustre throughput options and deployment types allow customers to optimize storage cost and performance

Storage type	Baseline throughput	Price per GB-month (in IAD) ¹		
		Persistent storage	Scratch Storage	
HDD (New!)	12 MB/s per TiB	\$0.025 \$0.041 (with SSD cache)	-	
	40 MB/s per TiB	\$0.083 \$0.099 (with SSD cache)	-	
SSD	50 MB/s per TiB	\$0.140	-	
	100 MB/s per TiB	\$0.190	-	
	200 MB/s per TiB	\$0.290	\$0.14	

- Scratch file systems are ideal for temporary storage and shorter-term processing of data.
- Data is not replicated and does not persist if a file server fails.
- File systems with SSD storage can burst up to 1.3 GB/s per TiB

Sample pricing for AID - US East (N. Virginia)

¹ Prices are as of August 14, 2020 and subject to change without notice. Pricing varies by AWS Region. For current pricing information, see the <u>Amazon FSx for Lustre Pricing</u> page on the AWS website.

AWS integrations | Amazon FSx for Lustre



Lustre

Amazon FSx for Lustre availability *

US West (Oregon) US West (N. California) US East (N. Virginia) US East (Ohio) Canada (Montreal) Europe (Ireland) Europe (Frankfurt) Europe (London) Europe (Stockholm) Europe (Paris) Asia Pacific (Sydney) Asia Pacific (Singapore) Asia Pacific (Tokyo) Asia Pacific (Hong Kong) Asia Pacific (Seoul) Asia Pacific (Mumbai)





Use Cases

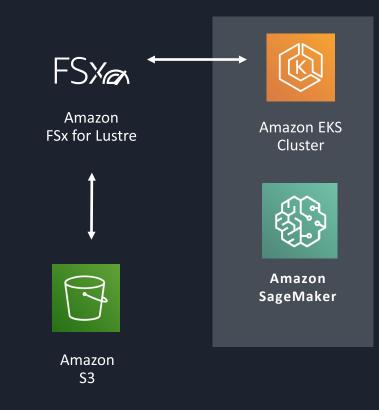




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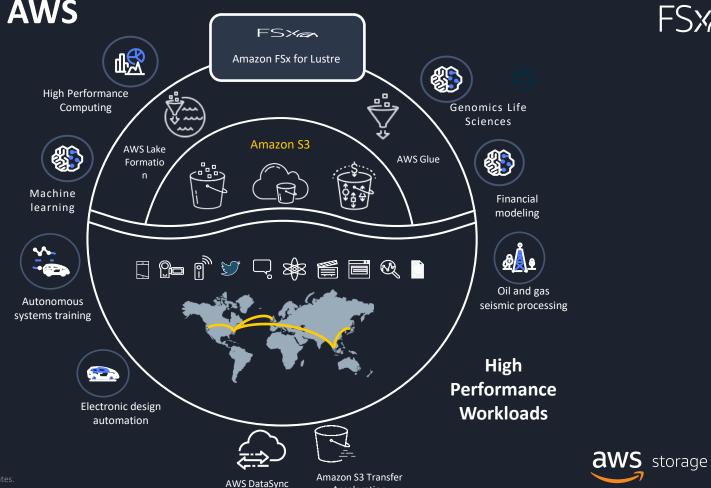
Amazon EKS & SM integration

- FSx for Lustre can be used as persistent volume (PVC) for selfmanaged Kubernetes or Amazon EKS cluster.
- Allows data to persistent beyond the lifecycle of a Kubernetes pod.
- Can be used as input data source for machine learning jobs on EKS using SageMaker Operators for Kubernetes.





Data Lake on AWS

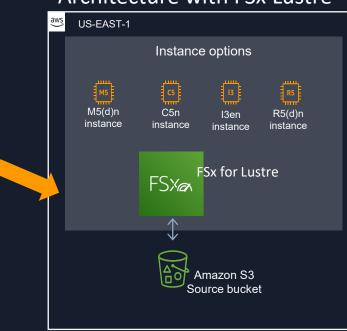


Acceleration

FSXa

Autonomous Vehicles - Architectures in AWS

<Streaming versus Batch architectural consideration>



Architecture with FSx Lustre

aws US-EAST-1 Instance options C5n instance M5(d)n **I3en** instance instance R5(d)n instance Amazon S3 Source bucket **aws** storage

Architecture with S3

Thank you!